

JOB DESCRIPTION

Job Title: QA Engineer

Department: Development

Reporting to: Test Architect

The Department

Product Development creates and innovates the software needed to run our global online B2C gaming operations, including systems for Customer Service, Marketing, CRM, brand website development, DWH/BI, web analytics and the supporting frameworks and tools for one of the largest global online gaming groups. Our dynamic environment is fast paced, using Agile and self-organizing principles for our teams to deliver the highest quality new products.

Purpose of Job

The QA Engineer will perform testing procedures on the Web /Mobile Application Software using all tools available to ensure all errors are identified and corrected before release to clients.

The QA Engineer will be 1 of 2, involved highly in team participation, working closely within your SCRUM teams to complete sprint work in the given timeframe, to ensure a working & fully functional shippable product is released.

You will be working closely with the other QA Engineer within a BDD environment, completing manual testing as well as automation testing using Selenium Webdriver, C# and new cutting edge technology that will be directing into the world of Continuous Integration.

Key Responsibilities & Accountabilities

The QA Engineer position will involve the following areas of responsibility:

- Quality from the start – get involved in the user story definition process and write test scenarios upfront
- Bring a QA perspective to planning sessions and ensure test effort is taken into consideration
- Work close with developers to ensure that quality is taken into account and they are creating the right kind of tests
- Work with product owners to ensure they sign off work items during the UAT phase
- Support - Assist with resolution and reproduction of user software problems
- Creation of automated test within sprints as well as conversion of current manual tests
- Work within the ATDD framework and define items using BDD style syntax
- Ensure that bugs are treated with importance and try to limit the amount that make it live

This job description is not intended to be an exhaustive list of responsibilities. The job holder may be required to complete any other reasonable duties in order to achieve business objectives.

Essential Criteria:

- Selenium Webdriver (not IDE) experience
- Full understanding of testing web /mobile applications and websites and associated technologies – HTML, Javascript, CSS
- Communication skills - ability to communicate with clients and line management
- Experience of working within an agile and the SCRUM methodology
- Experience with test automation tools and strategies



- Exposure of using BDD
- Proven C# / Java experience
- Excellent attention to detail
- Take responsibility and ownership for completing assigned tasks that may rely on the contribution of other team members

Desirable Criteria:

- Specialist software testing skills and knowledge of structured software testing methodologies gained through formal training
- Experience working within TDD
- Experience mentoring
- Experience in Continuous Integration
- Experience using Jira